

Máster Universitario en Ingeniería Aeronáutica

# The Space Environment

Plasma Simulation

---



POLITÉCNICA

UPM PlasmaLab

Jorge González Muñoz

Based on the work by Luis Conde

Personal website: <http://plasmalab.aero.upm.es/~lcl/>

Departamento de Física Aplicada

# Motivation

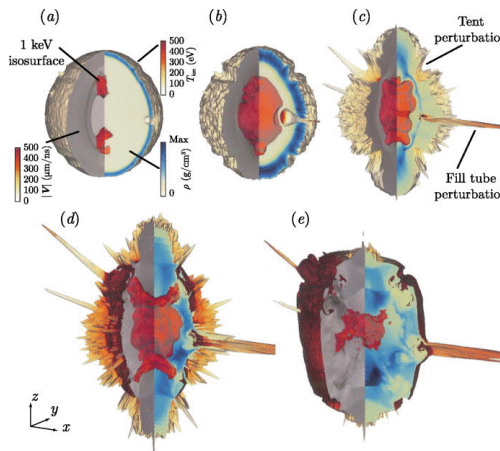
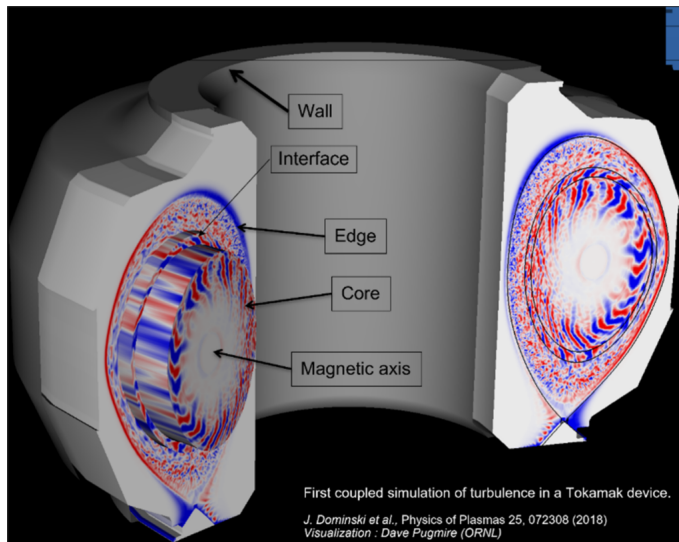
Plasmas are very complex systems:

- Let's take a fluid and add
  - a mixture of species with **disparate time and spatial scales** (electrons, ions and neutrals)
  - many **collisions** between them (ionization, recombination, charge-exchange, excitation...)
  - the **electromagnetic field** (Maxwell's equations)
  - Sometimes interaction with **radiation** is also required to be taken into account (photoionization)

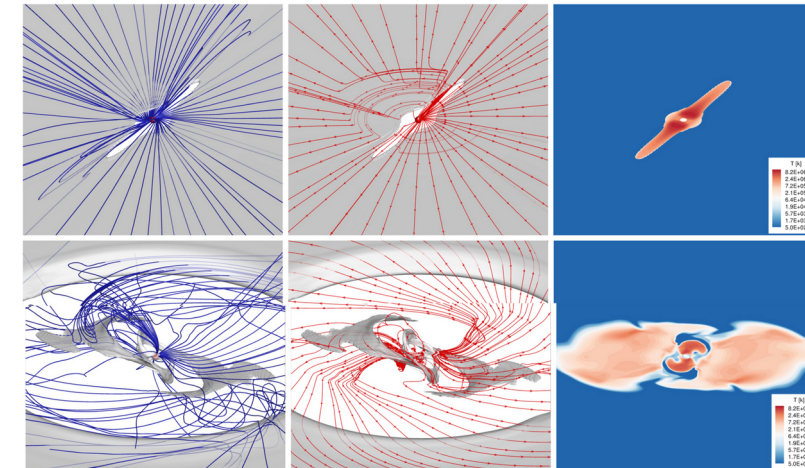
Simulations are often required to understand the behaviour, analyse experiments and generate artificial plasmas

Even the simpler descriptions of plasmas require a significant amount of computational and theoretical resources.

Simulations of complex systems might require days, weeks or even months to run in supercomputers

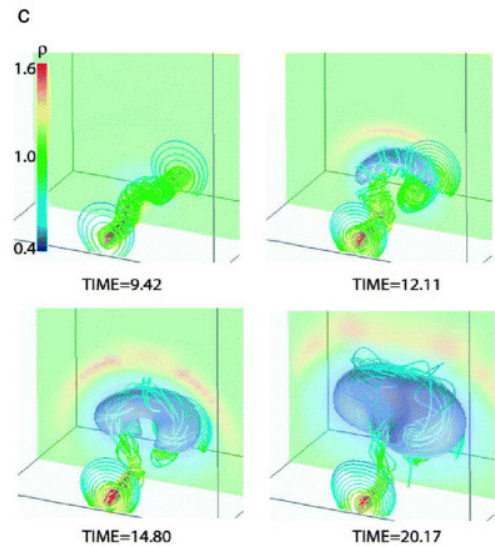
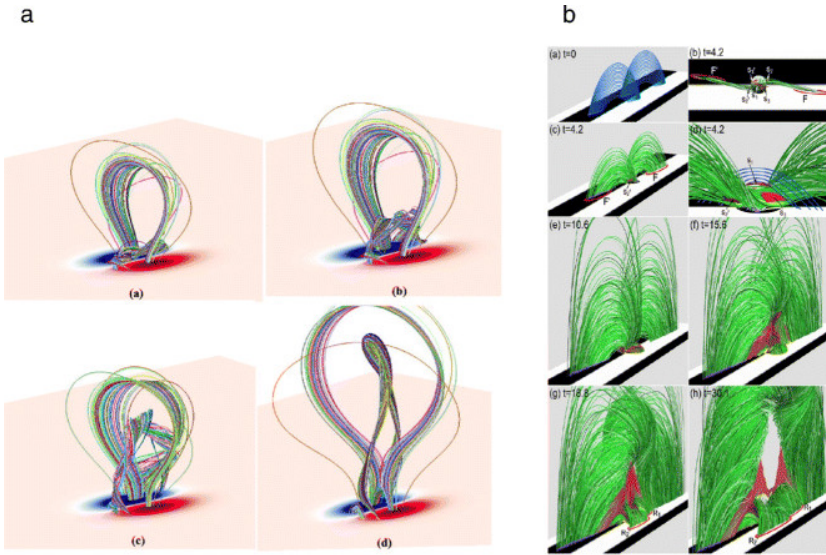


Phys. Plasmas 22, 032702 (2015)

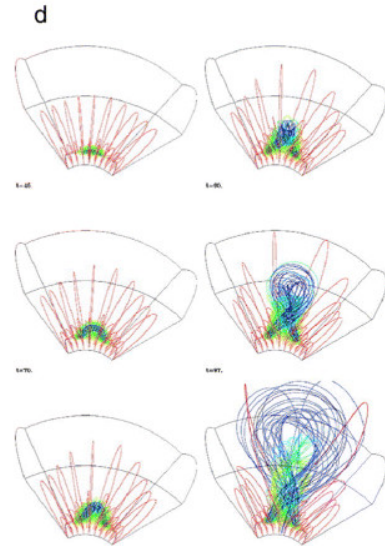


Ofer Cohen et al 2023 ApJ 949 54

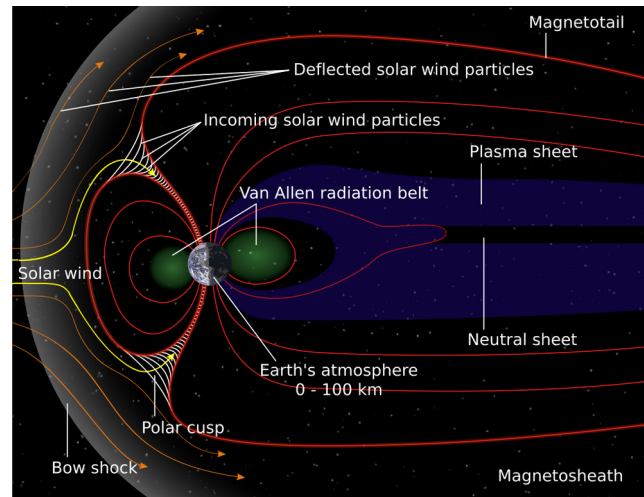
# Plasmas as a fluid



Inoue, S. Magnetohydrodynamics modeling of coronal magnetic field and solar eruptions based on the photospheric magnetic field. Prog. in Earth and Planet. Sci. 3, 19 (2016).



Magneto Hydro-Dynamics (MHD) is a fluid approach used in the space environment: stellar plasma (astrophysics), solar wind...  
 Solution of conservation equations based on charge density and current, plus the equations for EM field  
 Simplifications are required (ideal MHD)  
 Similar to solving Navier-Stokes: continuity, momentum, energy plus closure.  
 Finite differences, finite volumes...



A simulation of a charged particle being deflected from the Earth by the magnetosphere. NASA

**Always remember fluid models carry assumptions and simplifications**

# Plasmas from a kinetic POV

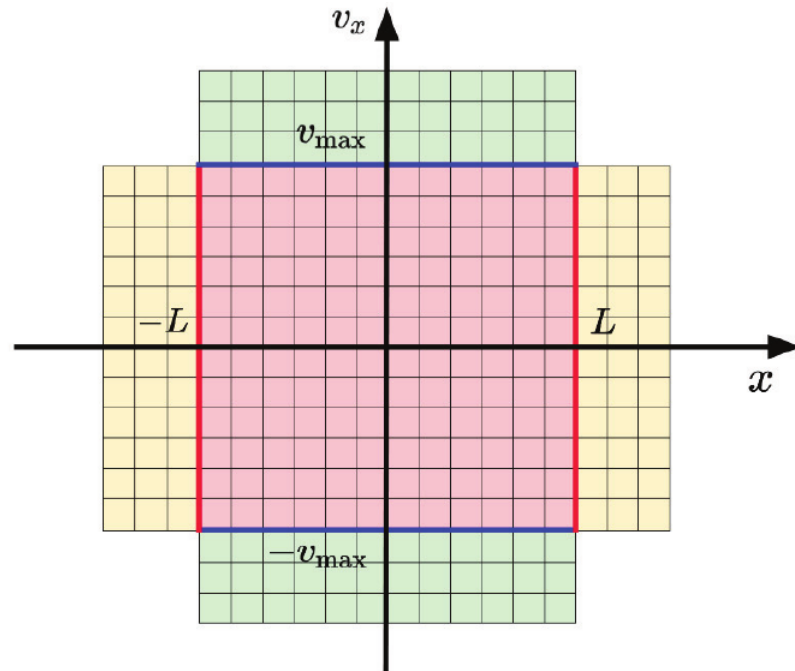
Aim: Solve the Vlasov equation associated to the evolution of a species.

Plus EM field and collisions (when needed)

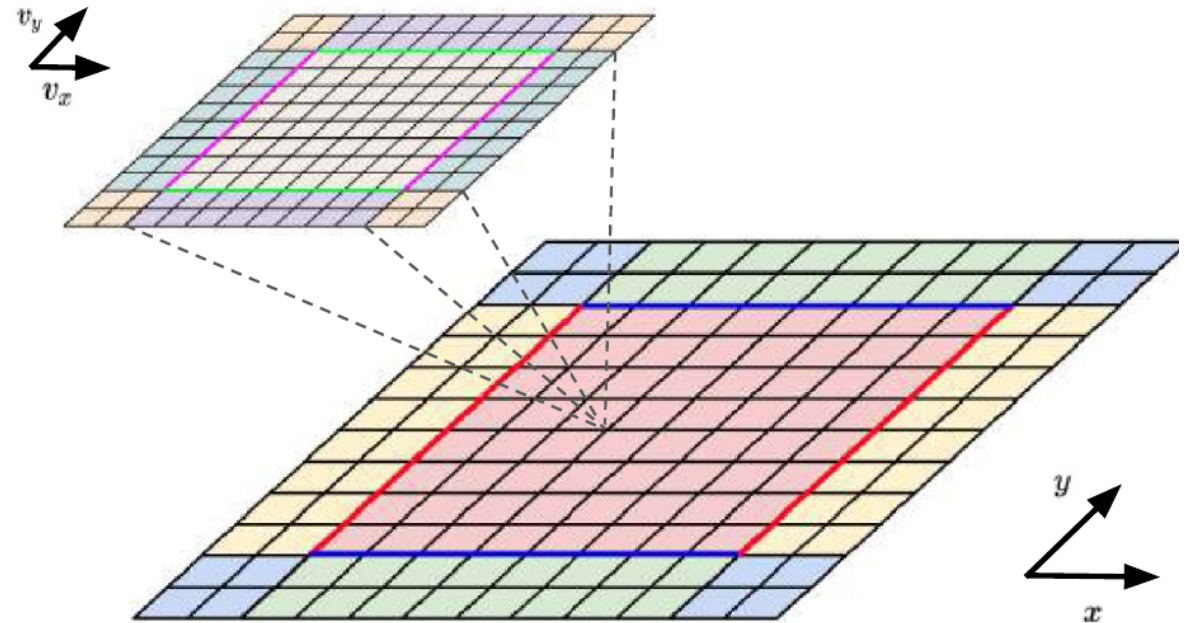
The velocity space has to be discretized too. Remember:  $f_\alpha(\mathbf{r}, \mathbf{v}, t)$

$$\frac{\partial f_\alpha}{\partial t} + \nabla_{\mathbf{r}} \cdot (\mathbf{v}_\alpha f_\alpha) + \nabla_{\mathbf{v}} \cdot (\mathbf{a}_\alpha f_\alpha) = C_\alpha$$

**This usually limits the dimensionality of the model**



Phys. Plasmas 28, 093510 (2021); doi: 10.1063/5.0058635



Plasma Sources Sci. Technol. 33 (2024) 125005

# Plasmas as (macro) particles

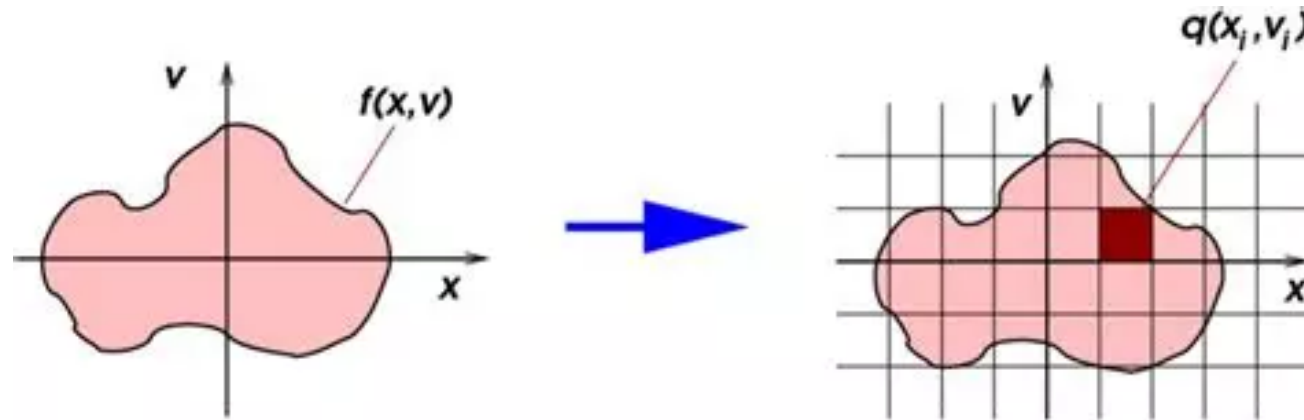
Instead of discretizing the full  $r$ - $v$  domain, we follow a number of macro-particles in the spatial domain

Each macro-particle represents a large number of particles that follow a similar path.

A large number of macro-particles is required to represent a distribution function for a species (sometimes even millions of particles).

Macro-particles carry charge and mass (momentum).

Effects between particles both local (collisions) and collective (EM forces) must be considered.



Long-Range Interactions in Many-Particle Simulation

# Particle-in-cell method

Four main steps:

1) Particle push

2) Charge (and current) deposition

3) Field solver

4) Field interpolation (and force calculation)

Collisions between particles in the same cell.

- Coulomb scattering
- Elastic and inelastic collisions

Sometimes, electrons are treated as a fluid to save computational time.

